New Tower Design

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| Name | Visual | Stat | Cost |
| **Feed Animals Tower (Dog Farm Visual)** | - Take certain amount of food and they disappear. | Only take meats and animal bone. 3X speed of other towers. | 1000 |
| **Compost Plant Tower** | -Compost the food and visually put it on the ground around it. | Take any food there. 2X speed as default tower. | 750 |
| **Fuel Conversion Tower** | Take food and send it to the factory. | Add money to the player.  Does not take water. 2X speed as default tower. | 900 |
| **Donation Tower** | -Has Salvation Army logo on it.  -Take some food. | Does not take oil or animal bone. 3X speed of other towers. | 1200 |
| **Default recycling tower.** | Shape of a recycling plant. | Slowest tower in this list and takes any food type. | 500 |
| **Water Purifier tower** | Shape is to be decided by William. | Only takes water at a great speed. 8X speed of others towers. | 800 |

**Note**:

* Additional design idea can be taken.
* Additional Ideas have to be based on this slide from the lecture:

